BROKEN ARROW
GIRLS
SOFTBALL LEAGUE

BY-LAWS
RULES & REGULATIONS
2019

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NOTE: Changes for 2019 are BOLD &/or RED.

BROKEN ARROW GIRLS SOFTBALL LEAGUE
BY-LAWS & RULES AND REGULATIONS
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BROKEN ARROW GIRLS SOFTBALL LEAGUE, INC. (BAGSL)
BY-LAWS – 2017

1. **NAME AND PURPOSE –** The name of this corporation will be the Broken Arrow Girls Softball League, Inc. (BAGSL). The purpose of the organization is to develop and promote girls softball for recreation and for local, state, regional and national competition.

2. **MEMBERS, MEMBERS RIGHTS AND CONFLICT OF INTEREST –** Membership in this corporation will be as follows: Each current team shall enlist a manager and two coaches who are BAGSL officially registered; BAGSL officially registered coaches that participate in BAGSL play within the immediate previous twelve (12) calendar months; and the BAGSL board members shall have voting rights at General Membership.
   A. No board member shall use their position in this corporation to achieve financial gain. Any conflict of interest shall be disclosed to the BAGSL board in writing.
   B. Any member confirmed stealing property or funds from the BAGSL will be brought before the BAGSL board and:
      i. Removed from their position with BAGSL.
      ii. Asked to make full restitution of property or funds taken.
      iii. Removed from the association permanently.
      iv. Local law enforcement could be notified.

3. **ELECTION OF OFFICERS, BOARD MEMBERS, AND THE OFFICE OF THE CHAIRPERSON –** The election of members will be handled in the following manner:
   A. Election shall be held at the general membership meeting in August. The board may submit recommendations/nominations and nominations will be accepted from the general membership. Incumbent board members who agree to serve again will be included on an advanced ballot. Anyone else desiring to serve on the board can be placed on the same ballot by submitting their name and brief qualifications to the league secretary two weeks prior to the August general membership meeting. Nominations will also be accepted from the floor. A team may have an unlimited number of representatives on the BAGSL Board. If there is a Board decision involving a team with more than three (3) representatives on the Board, then only three (3) representatives of that team may vote.
   B. Any vacant position of the five (5) officers, nineteen (19) board members, and four (4) members of the office of the chairperson (OOC) shall be elected by a simple majority of the membership present and shall take office immediately upon election.
   C. Secret ballot shall be used if there is more than one (1) nominee for any office.
   D. Term of office shall be one (1) year except the chairperson of the board and the OOC. These terms are outlined in section 6.B.
   E. New board members will be provided copies of the By-Laws and Rules & Regulations upon election.
   F. The board may designate individuals as non-voting representatives when required to satisfy functional requirements.

4. **BOARD OF DIRECTORS (BAGSL BOARD)** – Shall consist of five (5) officers and nineteen (19) board members and the four (4) OOC members.
   A. All board members, officers and OOC, must complete and pass an USA SOFTBALL background check prior to January 15th or within 10 days from taking office. Failure to do so will result in removal from BAGSL office.

B. Between general membership meetings the management of the BAGSL, tournaments and other activities shall be entrusted to the board of directors.
C. Proceedings of the board may be reviewed at the general membership meetings.
D. Any member of the board of directors unable to continue their office or duties shall submit written resignation to the board of directors. Board will elect a replacement for the current year.
E. A minimum of 50% attendance is required of each BAGSL board member at the board meetings. Attendance will be reviewed each six (6) months and the BAGSL board may replace members not meeting this standard.
    i. Absences are considered excused for the following reasons: Work, team involvement for League or tournament play excluding practices.
    ii. All board members are required to put in 30 hours per year and fulfill scheduled OIC nights per addendum #4 OIC in the Bylaws to receive practice fields at a reduced rate. 10 volunteer hours during or preparing for national tournaments are required. 20 hours may be put in other areas of your choosing. Examples: Awards nights, Registration, Clinics, Tournaments (Gate, Souvenirs), Special Events (Christmas Party, Christmas Parade, Can food drive, Pitch Hit & Run), Sunday Friendly, Serve on Committees, Flyer Delivery, Open and Close park for practices.
F. All members of the BAGSL board shall serve without salary or continuing compensation under long-term contract (exceeding 3 months). Board members may be considered for the one-time projects if the project falls within the realm of a member's professional occupation or expertise.
G. The BAGSL board shall meet each month and the full membership at least two (2) times a year. (February & August)
H. A simple majority shall govern any meeting. A 51% majority of the entire board members eligible to vote shall constitute a quorum and therefore be allowed to make policy.

5. **OFFICERS QUALIFICATIONS AND DUTIES** – The officers of the corporation shall consist of a Chairperson of the board, President, Vice President, Secretary, and Treasurer.
A. Chairperson of the Board – To qualify for Chairperson of the Board an individual must be a member of the board of directors for at least three (3) years, with at least one (1) year as an officer or OOC Vice Chairperson.
    i. Shall have overall knowledge of the proceedings of the board of directors and provide advice as needed, but the primary function of this office is to interface with the city of Broken Arrow, the USA SOFTBALL and other agencies outside of the BAGSL and to promote Broken Arrow and its parks expansion program.
    ii. Shall have no voting powers at general membership or board meetings, unless it is necessary to break a tie.
    iii. The chairperson shall have the option of initiating an annual audit of the BAGSL accounting system.
    iv. Shall chair the four-person committee of the OOC.
    v. USA Softball National Council Meeting Vote
        1. General – Broken Arrow Girls Softball League was granted their request to obtain a vote at the annual USA Softball National Council Meeting as an Affiliated Member of the Council. This vote is administered to select yearly USA Softball National Tournaments site selections, Rule changes, Code changes and Procedural changes. The vote also allows members to be appointed to various National committees and work on various solutions to issues that arise. There is a yearly Membership Fee assessed by the USA

Softball National office. The League must pay this fee in order to maintain a good standing with the National Council as an Affiliated Member or this vote will be rescinded.

a. The current elected Chairperson of the Board of Broken Arrow Girls Softball, or a designee appointed by the Chairperson of the Board, shall cast this vote during the annual USA Softball National Council Meeting.
b. The Chairperson of the Board, or a designee appointed by the Chairperson of the Board, must attend the annual USA Softball National Council Meeting.
c. The Chairperson of the Board, or a designee appointed by the Chairperson of the Board, should work towards being assigned to a USA Softball National committee(s) to assist with solutions of issues, submit ideas and/or obtain ideas that will help with the betterment of Broken Arrow Girls Softball League and USA Softball.
d. The Chairperson of the Board, or a designee appointed by the Chairperson of the Board, shall submit a report to the Board within 60 days of the conclusion of the annual USA Softball National Council Meeting. This report should contain items of interest that affect Broken Arrow Girls Softball.

B. PRESIDENT – Before being eligible to be elected president a person must serve a minimum of two (2) consecutive terms on the BAGSL board immediately preceding the election year.
   i. Shall call and preside at all general membership and board of directors meetings.
   ii. Shall recruit and organize the various committees and shall appoint committee chairpersons, age group coordinators and the BAGSL scheduler.
   iii. Shall be responsible for the day-to-day operation of the league. Including making and approving necessary business decisions of the league required in the normal course of business including approving financial transactions in an amount not to exceed $1000.00.
   iv. Shall have no voting rights of the general membership meetings.
C. VICE PRESIDENT – Before being eligible to be elected Vice President, a person must serve a minimum of two (2) consecutive terms on the BAGSL board immediately proceeding the election year.
   i. Shall assist the president in all functions.
   ii. Shall preside at any meeting the president is unable to attend.
   iii. Shall succeed the president for the current term in the event the president resigns or is unable to fulfill the duties of the office.
D. SECRETARY- Before being eligible to be elected secretary, a person must serve a minimum of one (1) year on the BAGSL board immediately preceding the election year.
   i. Shall keep all minutes of the board meetings and general membership meetings.
   ii. Shall be responsible for contacting each BAGSL board member before each meeting or any special event.
   iii. Shall be responsible for keeping all ballots that are used to vote on items at general membership meeting.
E. TREASURER - Before being elected to be treasurer, a person must serve a minimum of one (1) year on the BAGSL board immediately preceding the election year.
   i. Shall keep an accurate account of all monies for BAGSL.
   ii. Shall give financial reports at all meetings.
   iii. Shall sign all checks for BAGSL, with the co-signature of another officer.
   iv. Shall ensure all transactions and reports are completed by November 15th of the current year.

6. **OFFICE OF THE CHAIRPERSON (OOC)** – The purpose of the committee is to provide BAGSL with a stabilizing resource of experience and continuity thereby permitting the board of directors to more effectively conduct the day-to-day league operations.

A. MEMBERS QUALIFICATIONS AND TERM OF OFFICE

i. Chairperson of the board – See section 5 A for qualification. Term of office for the chairperson of the board shall be three (3) years. If this office becomes vacant, the first vice chairperson of the OOC shall assume the duties as chairperson for the remainder of the current year.

ii. First vice chairperson – Minimum of two (2) years on the board of directors or the OOC. Term of first vice chairperson is three (3) years.

iii. Second vice chairperson – Minimum of two (2) years on the board of directors or the OOC. Term of second vice chairperson is three (3) years.

iv. Two (2) trustees – Minimum of one (1) year on the board of directors. Term of trustee is two (2) years. These positions may be filled from current BAGSL members.

B. DUTIES OF THE OOC – The duties of the OOC are as follows:

i. Interface with the City of Broken Arrow.

ii. To assist in the short and long range planning for BAGSL.

iii. To seek income producing activities for BAGSL.

iv. To establish criteria/qualifications for managers and coaches.

v. To review league financial operations and make recommendations as necessary.

vi. To establish a grievance committee to hear all grievances which must be presented in writing and reported back to the President with some kind of assurance that the grievance was resolved within seventy-two (72) hours of the decision.

a. Grievance committee must provide assurance that the grievance was resolved to all parties involved within seventy tow (72) hours of the grievance committee decision.

vii. To review proposed by-law and rules and regulations changes in conjunction with the BAGSL officers and prepare a draft for review by the board and general membership.

7. **GENERAL MEMBERSHIP MEETINGS** – Two (2) general membership meeting shall be held per year.

A. There shall be a meeting in February to organize and coordinate plans for the New Year and to make changes to the by-laws and rules and regulations.

B. There shall be a meeting in August, or at the discretion of the current board, primary for the election of BAGSL board of directors.

C. All managers and their coaches are required to attend all general membership meetings.

D. The age group coordinators shall notify all registered managers and coaches of the time and place of the general membership meeting by either phone and/or email.

E. Robert's Rules of Order, except where in conflict with these by-laws and the rules and regulations, and shall govern all meetings. The president and secretary shall have their copy at all meetings.

F. Any eligible voting member may vote by absentee ballot for general membership meetings.

G. Ballots shall contain a number for providing accountability of all ballots. Ballots shall be kept for one (1) year following the vote.

H. Votes shall be counted by members with no proposed rule change or candidates not running for an elected position.

8. **AMENDMENTS TO THE BY-LAWS AND RULES AND REGULATIONS** – Amendments must be made by following the following guide lines.
   A. Any member may propose an amendment.
   B. Proposals must be submitted on the form provided by BAGSL.
   C. All proposed amendments must be submitted to the BAGSL office in writing by December 15th of the current year.
   D. The OOC committee and BAGSL officers must review all proposed amendments and present them to the BAGSL board for presentation at the general membership meeting in February.
   E. Only the member who proposed the amendment can make changes to the proposal.
   F. Adoption requires a simple majority of members present to pass.

9. **ORDER OF PRECEDENCE** – In case of conflict between the by-laws and the rules and regulations, the by-laws take precedence.

10. **BY-LAW ADDENDUM** – The league operations, annual organization and duties described in the following addendum are incorporated by reference into the by-laws.

ADDENDUM TO THE BY-LAWS
LEAGUE OPERATIONS, ANNUAL ORGANIZATION AND DUTIES

1. **GENERAL** – This addendum to the by-laws is separated for the convenience of those duties and responsibilities are described herein.

2. **COMMITTEES** – The President may add any committees necessary to carry out duties of By Law 5.B. iii As soon as possible, but no later than the October BAGSL board meeting, the president will establish the various committees (including those listed below and any deemed necessary to carry out the day to day operations of the league.)Appointment to these various committees will be from within the BAGSL board or from individuals designated as non-voting representatives in accordance with BY-LAW 3.F.

   A. **FINANCE COMMITTEE** – Shall be responsible for handling all incoming moneys and disbursements for BAGSL, will forecast income and expenses and manage expenses within the current year's income.
      i. The committee shall consist of three (3) people from the BAGSL board (non officers) and the treasurer. Chairperson of this committee shall be appointed by the president and will be selected from the three (3) committee members (other than the treasurer).
      ii. An appropriate blanket bond shall be obtained each year at BAGSL's expense.
      iii. Written financial reports shall be given at all board meetings and general membership meetings.
      iv. The board member making the deposit must sign every deposit slip.
      v. All bills and reimbursements to league members and workers for out of pocket expenses will be paid within seven (7) days by the treasurer and the check will be co signed by another officer. If an officer is not available then a person on the finance committee may sign the check.
      vi. All bills paid must have an invoice or receipt.
      vii. No purchase or reimbursement for purchases (except concession, souvenirs, or emergency repairs) over $150.00 shall be made without approval of the BAGSL board.
      viii. A set of books will be kept for cash receipts and cash disbursements.
      ix. All financial books shall be open for inspection by any league member at any time. The newly appointed finance committee, in conjunction with the previous finance committee, shall audit books within thirty (30) days after the election of the new board.
      x. The president, treasurer and the OOC committee will review and verify all financial transactions quarterly.

   B. **FIELDS AND FACILITIES COMMITTEE** – Shall be responsible for maintaining the facilities and playing fields in good condition.
      i. Purchasing of material or hiring of labor for maintenance requires advanced approval by BAGSL at a scheduled board meeting.
      ii. Shall assist the field crew with making a decision on playing field condition due to rain or other conditions affecting the fields.

   C. **UMPIRE COMMITTEE** – Shall be responsible negotiating agreements between the league scheduler and tournament scheduler. Shall maintain a written agreement with each scheduler that will be renewed every year prior to the beginning of the first season.

   D. **CONCESSION COMMITTEE** – Shall supervise the purchasing and management of the concession during regular season play and tournaments. Duties will include staffing and scheduling of workers for operation of the concession at both parks. Hiring of any personnel will need BAGSL board approval.

E. **TOURNAMENT COMMITTEE** – The tournament directors shall represent BAGSL on coordinating all scheduled tournaments sponsored by BAGSL.
    i. Shall be appointed each year from the officers and board members.
    ii. Shall represent BAGSL in meeting with (if any) organization representing other area softball leagues in establishing and coordinating tournament schedules with the intent of preventing conflicting tournaments.

F. **TRAINING COMMITTEE** – Will be responsible for development and implementation of player/coaches training programs, either independently or in conjunction with local & national USA SOFTBALL organizations.

G. **SAFETY AND MEDICAL COMMITTEE** – Will promote the overall safety of the playing conditions and the observance of basic medical precautions during practice and games. Required training will be in coordination with the training committee.

H. **NATIONAL COUNCIL COMMITTEE** –Will coordinate plans for BAGSL participation at the USA SOFTBALL national council meeting for purpose of bidding on national level tournaments.
    i. Shall be composed of the chairperson and tournament director, all officers and other members as appointed by the president.
    ii. Duties will include solicitation of financial and other support from agencies outside of BAGSL.
    iii. Recommendations for representation at the USA SOFTBALL national council meeting and the bidding plan must be submitted to the board with the proposed budget for board approval.
    iv. This committee will submit the tournament bid to the USA SOFTBALL national office.

I. **LONG RANGE PLANNING COMMITTEE** – Consists of the Chairperson of the board, president, OOC and the Broken Arrow city appointed liaison representative on the board. They will develop long range plans and prepare BAGSL facilities for projected growth and expansion.

J. **LEAGUE DEVELOPMENT COMMITTEE** – Shall be responsible for league development opportunities and review. Such as, slow pitch, competitive league & recreation league. Seek out ideas on different ways to increase participation of leagues within BAGSL. Hold a review of each season and see what improvements can be made to provide a better program for the players.

3. **ANNUAL TASK GROUPS & SPECIAL ASSIGNMENTS**

A. **SIGN UP'S** – The league administrator will be the chairperson. All BAGSL board of directors will work at sign ups.

B. **FUNDRAISING** – The chairperson of the finance committee, with assistance of each AGC, will be in charge of fundraising.
    i. Fundraising items will be available at sign ups. Each manager, parent or player must sign for the items.
    ii. The signed receipts will be given to the treasurer and AGC to keep a list of each amount due per team.

iii. When money is turned in by the manager a receipt will be provided for the amount turned in, and any money still due.

C. **SCHEDULING** – All BAGSL games will be the responsibility of the scheduler who will maintain the master schedule at the appropriate ballpark.

D. **EQUIPMENT** – Shall recommend the needed equipment for the recreational teams.
   i. Shall maintain a compete inventory of all equipment in the possession of recreational teams.
   ii. Shall schedule times for teams to pickup and return equipment.
   iii. Shall obtain bids for the equipment to be purchased by BAGSL.

E. **PUBLICITY** – This assignment will include publicity to inform the local media of BAGSL's tournaments and other events and any other events as well as represent BAGSL in any public form.

F. **SOUVENIR SALES** – Responsible for maintaining & ordering inventory. Complete inventory must be done at least once a year for accounting purpose.

G. **SPECIAL EVENTS** – Shall organize special activities such as the Christmas parade, awards night and any other special events.

H. **TROPHIES** – Includes determining annual source for trophies on a competitive basis and ensuring trophies are available for tournament and league awards.

I. **PLAYER POOL COORDINATOR** – Shall over see the placement of registered players. All AGC's will communicate directly with the coordinator.

4. **OFFICER IN CHARGE (OIC)** – Responsibility is assigned to members of the board on a rotating basis, to assure the following duties are performed.
   A. OIC's must visually display proof of an USA SOFTBALL background check.
   B. Restrooms are cleaned and restocked with toilet paper and paper towels.
   C. Two (2) game balls are given to umpires.
   D. Lights are turned on and off when needed.
   E. Monitor overall conduct of games and be available for problems that may arise.
   F. Pay umpires and record the amount on the proper form.
   G. Remind all teams to pick up trash in the dugouts and the bleachers after their game(s).
   H. Count and record all money collected in the concession.
   I. Lock all buildings, turn out lights & secure the park.

5. **AGE GROUP COORDINATOR (AGC)** – Shall be assigned an age group.

A. Fundraising and player assignment
   i. The AGC will place registered players on teams that are in need of players.
   ii. The AGC will notify coaches of general membership meetings, schedules, reschedules and any other necessary information.
   iii. The AGC will keep the AGC coordinator updated with current team information.
   iv. The AGC will assist the finance committee on the collection of the fundraiser money.

B. Rescheduling of games – The league scheduler will coordinate with the AGC's the date, time and field of any rescheduled, postponed or rained out games. The AGC and the scheduler will work out the schedule for all makeup or rescheduled games. Any changes the AGC makes to schedules needs to be reported to the league scheduler.

C. Determining league standing/awards trophies and awards – The AGC will notify their age group of the scheduled time & place of the awards night. Each AGC will announce the teams and distribute the trophies at the ceremony.

D. Communication with managers – The AGC shall communicate all league business and activities which the team managers are obligated to be informed of in a timely manner. Examples include dates of general memberships meetings, special meetings with a specific team, rules clinics, coach's clinics, tournaments, etc. This includes team managers who are board members of BAGSL.

E. Player pool administration – The player pool coordinator shall be entrusted with the fair and just administration of the player pool in each age group. The primary goal is to place every girl who wants to play softball on a team as quickly as possible. This must be accomplished in such a manner that no team can gain any advance knowledge of the composition of the player pool or in any way benefit unfairly by the action of the player pool coordinator. The player pool shall be operated as set forth below and any deviation shall be brought to the attention of the president.
   i. Composition of the pool and listing order
      1. The player pool shall consist of all players who sign up to play softball in the Broken Arrow Girls Softball League (BAGSL) whose contracts have not been turned into the league secretary by noon Wednesday prior to the player draft.
      2. Players shall call the AGC to request to be removed from the team to which she is currently assigned.
         a. A player has only until April 10th of the current playing year to request removal. Request after the date will not be honored.
         b. Players must present a valid reason for removal from her assigned team.
         c. She will be placed in the player pool in the same age group in which she registered.
         d. Only one request to change teams will be honored in any season.
      3. Players shall be placed in the player pool in the order in which they register.
      4. New players wanting to play must sign up at a registration date or at the league office. Once a new player has registered the league secretary will notify the AGC with the appropriate information. All players must be signed up with BAGSL before they participate in practice or games.

a. A copy of the League Waiver goes to the team manger. This contains emergency contact information and authorization for medical treatment in case of an injury. This is to be kept with the manager at all times.
b. A copy will be kept in the league office.
c. A copy goes to the AGC.

5. Players will be removed from the player pool by the PPC in the same order in which they are placed in the player pool with player number one being removed first and so on.

ii. Specific sequential procedures for assignment of players from pool to teams:

1. When any team has less than 12 players the team manager should call the AGC and request additional player(s). It is very important that the AGC be notified immediately when a player quits so that the roster can be updated. The AGC will notify the PPC.
2. No other discussion is permitted when requesting players, such as asking, "How many players are in the player pool? What are the names of the players in the player pool? Etc.
3. The PPC shall take the initiative in quickly assigning girls in the player pool to teams.
    a. Teams that had one less player than other teams after the draft will be called before teams that have one less player due to a player quitting.
        i. However, teams that have lost 2 or more players will be called to accept players until their roster is equal to the next lowest staffed team before returning the draft number sequence.
    b. A manager may, at his option, decline to accept players from the player pool beginning the last two weeks prior to the start of the season provided that his/her team roster is within one player of all other team rosters in the age group.
4. The AGC shall add the new player to the assigned official team roster.

BROKEN ARROW GIRLS SOFTBALL LEAGUE, INC. (BAGSL)
RULES AND REGULATIONS – 2019

1. DEFINITIONS

A. The following rules and regulations apply to "drafted" league teams. The official Rule Book of USA SOFTBALL and USA SOFTBALL of Oklahoma rules & By-laws govern league conduct and play except where specifically stated herein.
   I. The term "drafted" refers to all recreational teams.
   II. During any year when slow pitch softball is introduced into BAGSL, the administration of slow pitch activities will be handled "as required" by the BAGSL board in accordance with USA SOFTBALL rules. Specific slow pitch rules will be developed for the second and subsequent years.

B. The term "BAGSL board" as used hereinafter is sometimes referred to as the "board of directors", "executive board" or "directors".

C. "First Season" – Starts on March 1st and ends with the last game of the First Season or the second Thursday in June, whichever occurs first.

D. "Second Season" – Starts on the second Sunday in June each year and ends the third week of August.

E. "Fall Season" – If sufficient interest exists, this league may be started anytime after September 1st and must end by October 31st.

2. GENERAL RULES AND REGULATIONS – RECREATIONAL / DRAFTED TEAMS

A. ELIGIBILITY

I. A recreational league manager must notify the BAGSL board of his/her intentions to keep a drafted team by mailing a signed manager contract by January 1st to: BAGSL, PO Box 2112, Broken Arrow, OK. 74013.

II. Girls must be 4 through 18 on December 31st of the current playing year – no exceptions.

III. Generally, recreational players must live in the Broken Arrow or Union school districts, or within the city limits of Broken Arrow.

IV. Teams from outside of the BAGSL association may play upon approval by the BAGSL board or President.

V. Pick up players will not be allowed for any league games.

VI. All BAGSL managers and coaches must have a current signed "Coaches Code of Ethics". All team personnel must meet the City of Broken Arrow and OK USA SOFTBALL requirements regarding background checks/training. Background checks/training is paid by the individual and must be on file with the BAGSL office before assuming managing/coaching duties.

VII. All team personnel assisting in the dugout must visually display proof of USA SOFTBALL background check/ACE (current year).

B. REGISTRATION

I. Sign up will be any three weeks in January (variable by one week).

II. All participants must reregister each year.

III. Each parent/guardian must sign a player/parent contract and pay all league fees before the player will be allowed to participate in practices or league play.
IV. If part of the registration process, the parent/guardian may elect to participate in the BAGSL fundraiser or "buy out". Any parent/guardian participating in the BAGSL fundraiser must fully satisfy the obligation by the board-designated due date, or that player will be ineligible to participate in any games until the obligation is satisfied.
V. Any special conditions must be added to the contract at the time of registration. Any requests regarding team assignment should be noted on the registration form. This information will be kept confidential.
VI. Age groups – ages based per Rule 2.A.II. 5 years old and under (5U); 7 years old or under (7U); 8 years old or under (8U); 10 years old or under (10U); 12 years old or under (12U); 14 years old or under (14U); 16 years old or younger (16U); 18 years old or younger (18U).
VII. Girls may "play up", but only to the next higher age group.

C. ADDITIONAL SIGN UPS AND CHANGE OF PLAYERS STATUS

I. Players who sign-up after January 31st will not be guaranteed a position on a requested team.
II. Registrations after January 31st will be placed on a team in need of players.
III. Coaches may refuse to accept a player after February 20th, or if they already have 12 registered players on their roster.
IV. Coaches, who request to have players placed on their team, must turn in the requested players names to the BAGSL office/player pool coordinator prior to January 25th. The office/player pool coordinator will notify the coach if the players have registered or not.
V. A player who decides not to play must request a refund by March 15th of the current playing year to receive reimbursement (less any processing fee).
VI. A recreational player may request transfer to another team prior to May 1st. All transfer requests must be made in writing to the BAGSL board and include specific reasons the transfer. Approval is at the discretion of the Board.
    1. Once the request is honored the player will be placed in the player pool.
    2. Only one request to change teams will be honored in any one season.
VII. Players have until June 1st of the current playing year to notify their current team manager of intent to play during the "Second Season".

D. INSURANCE AND OTHER LEAGUE FEES

I. BAGSL will carry secondary insurance.
    1. All players must register and pay the BAGSL registration fee to be covered for the current year.
II. BAGSL insurance will be secondary to any other insurance under which the player is covered. Claims must be filed with the player's personal insurance first.
III. BAGSL will pay the entry fees for Broken Arrow drafted teams to join another league in the event that there are not enough teams to form their division in Broken Arrow.
IV. BAGSL reserves the right to designate "pay at the plate" for umpire fees in lieu of BAGSL paying umpires for league play.

E. CONCESSION

I. Minimum requirements to work in the concession stand are: 1. All participants must obtain a food handlers permit prior to their assignment. 2. Participants must be 15 years of age or older. Exception of age requirement, based on board approval.

II. Teams may work in the concession stand. 1. Teams must have 6 participants in the concession stand during their assignment.

F. PARK CLEAN UP AFTER GAMES

I. Managers are responsible for picking up trash in their dugout and bleachers after their game(s). Penalties for failure to do so are as follows: 1st time – warning, 2nd time - $25 fine, 3rd time - $50 fine, 4th time – forfeit of next scheduled game.

G. EQUIPMENT AND SAFETY REGULATIONS

I. Exposed jewelry, which is judged by the umpire to be dangerous, must be removed and may not be worn during the game. Refusal to remove jewelry after being asked by the umpire will result in the player being removed from the game. Medical alert bracelets or necklaces are not considered jewelry. If worn, they must be taped to the body so the medical alert information remains visible.

II. Chest protector, catchers helmet with mask, throat protector, and shin guards that cover the knee cap will be worn by the catcher at all times when behind the plate, including practices. Catcher helmet with mask and throat protector must be worn anytime warming up a pitcher, including practices.

III. An USA SOFTBALL approved helmet with face mask and chin strap must be worn by players when batting and running bases. Helmet will not be removed until after the player enters the dugout.

IV. If a player wears glasses, these glasses must have safety glass lenses or safety goggles will be worn.

V. Metal cleats or hard plastic football cleats are not permitted in any age groups T-ball to 12U. Street shoes are permitted. Metal cleats approved in accordance with USA Softball equipment for ages 14U, 16U & 18U will be allowed.

VI. All players must wear numbers on their backs and the number must be visible while batting. Numbers must be at least 6 inches high.

VII. It is strongly recommended that all infielders, including pitchers, wear a protective fielding mask.

H. PROTEST

I. T-Ball, 7 & under and 8 & under – no protests allowed.

II. 10 & Under through 18 & Under – protests are allowed with the following conditions:

1. Only the manger or coach of the team involved is allowed to protest.
2. A $20 fee is required (payable to BAGSL) for the initiation of a formal protest.
3. Reference official USA SOFTBALL guide & playing rule book, Rule 9 – Protest, for the complete definition.
4. Protests will not be received or considered if they are based solely on a decision involving the accuracy of judgment on the part of an umpire.

III. Should a team manager have serious concern regarding the conduct of any umpire – not decisions or interpretation calls, written feedback may be submitted to the BAGSL president within 48 hours. Please include date, circumstances, witnesses, and any other pertinent information. The BAGSL president will, along with the umpire committee, process the complaint in accordance with existing agreements with the umpire association.

I. CONDUCT OF MANAGERS, COACHES, PLAYERS, SPECTATORS AND UMPIRES

I. All managers, coaches, players, spectators and umpires are expected to conduct themselves in a sportsmanlike manner. BAGSL representatives will call the police whenever necessary.

II. The BAGSL board shall investigate and arbitrate any conduct detrimental to the league, including player recruitment or protection infractions. Action could include removal of the team manager and/or coaches for the remainder of the season.

III. In the event a coach, parent or relative of a player interferes with a game through abusive language or inappropriate behavior, the umpire will warn that individual once.

1. Umpires/OIC must enforce this rule.
2. If the violator(s) persists he/she will be required to leave the ballpark.
3. Team Managers and Coaches are accountable for the conduct of their players and player's parents and relatives. Managers and/or Coaches may also be ejected, after initial warnings, for failure to control inappropriate behavior.
4. No alcoholic beverages will be allowed in any BAGSL facility.
5. No managers, coaches or players will be allowed behind the backstop during the game
    a. If this rule is disregarded, the umpire can either give the player at bat her base or call her out, as appropriate.
    b. If the violator(s) persists, he/she will be required to leave the ballpark.
6. Harassment of any player by the opposing team or their spectators will not be tolerated
    a. Umpires/OIC must enforce this rule.
    b. If the violator(s) persist he/she will be required to leave the ballpark.

J. ESTABLISHMENT OF TEAMS WORKING TOURNAMENTS

I. It is the general policy that the BAGSL board and other volunteers or paid workers, when necessary, will work all regularly scheduled tournaments.

II. The BAGSL board may designate certain tournaments for teams to work to generate income to defray team operating expenses. All teams desiring to work a BAGSL tournament should notify the league office in writing before February 25th of the current year.

III. BAGSL will share 25% of the gross sales from the concession sales, 10% of the gate income and 10% of the souvenir sales with the team providing the staffing of the concession stand, gate, souvenir stand, field preparation and park clean up during the tournament.

IV. If under the percentages listed above do not meet the following dollar amounts, a minimum payout will be given for days actually worked: 3 day tournament minimum of $1000, broken down as follows: Friday - $200, Saturday $500, Sunday - $300.

V. The tournament committee will determine if a team has previously fulfilled requirements of working a tournament prior to them being assigned a second tournament.

3. RULES AND REGULATIONS – RECREATIONAL / DRAFTED TEAMS

A. PLAYER PROTECTION/MANAGER QUALIFICATIONS

I. No Broken Arrow drafted manager/coach nor anyone associated with the team may recruit players that have already been placed on a drafted team. See Rule 3.A.IV for enforcement.

II. No manager/coach may recruit a player for tournament play without permission from the player's current manager.

III. Teams may protect all eligible players from the previous year's roster or by parent request provided the players are registered during the regular registration period in January. See new Rules & Regulations 2-C-I. The balance of the team's players (if short the allotted number of players) will be placed on the team by the AGC (Age Group Coordinator) with help from the BAGSL board.

IV. The BAGSL board will investigate any conduct detrimental to the league, including recruiting a player or protection infractions, and take action where appropriate. Such action could include removal of managers and coaches for the remainder of the season.

B. CONDUCT OF SECOND SEASON

I. The purpose of Second Season is to provide USA SOFTBALL sanctioned competition between the completion of the First Season and the OK USA SOFTBALL state tournament, USA SOFTBALL regional tournament, USA SOFTBALL national tournament or area national tournaments.

II. Second Season leagues will be formed for any age groups or combination of age groups, if sufficient interest exists.

III. Composition of the Second Season league(s) may include Broken Arrow drafted teams and USA SOFTBALL sanctioned teams from other areas.

IV. Second Season league(s) may be managed and scheduled by BAGSL or other associations.

V. Managers or coaches of the First Season teams must notify their players and AGC by June 1st of the current playing year if the team is, or is not, going to play Second Season.

1. Players that do not wish to play Second Season will have a fun summer and will return to their First Season team next spring.
2. Players wishing to play for another team must notify their current team manager by June 1st of the current playing year, but a team change will not be effective until the end of the First Season.
3. Participation by any player on a Second Season team, which is different from her First Season team, does not in any way change the player protection rights of the First Season team.

VI. In forming Second Season teams, managers or coaches may recruit players from any Broken Arrow team or other area teams after the end of the First Season.
    1. A Second Season roster form will be provided to the manager/coach to be completed with the participating players.
    2. Once a team's Second Season roster is established and turned in to the AGC, the manager has full protection rights against recruitment by other managers/coaches.
    3. The roster must be turned in to the AGC prior to participating in summer league games.

VII. First Season managers may retain their team name for Second Season play, if desired.

VIII. Existing teams and new (re-organized) teams are eligible to enter the Second Season league(s) provided that players are USA SOFTBALL sanctioned and the players names have appeared on an USA SOFTBALL sanctioned roster.
    1. A re-organized team is defined as two or more First Season teams that blend together to create a new Second Season team.
    2. Insurance – Rules and Regulations listed in section 2-D apply to the Second Season league.
    3. Second Season managers shall ensure that any new players/transfers who are not listed on any Broken Arrow First Season roster for the current year pay the Second Season registration fee established by the BAGSL board.

C. CONDUCT OF FALL LEAGUE

I. A Fall league may be formed in any age group where sufficient interest exists.

II. The Fall league may include Broken Arrow drafted and competitive teams, as well as USA SOFTBALL sanctioned teams from other areas (existing or newly formed).

III. Players are free to play on any Fall league team. However, this does not in any way change the player protection rights to her original First Season team. Fall league managers must turn in rosters prior to their first game with required registration or entry fee and ensure that players are covered by insurance.

4. PLAYING RULES & REGULATIONS – RECREATIONAL / DRAFTED TEAMS

A. STARTING TIME, FORFEITS AND LINEUPS

I. All games will start at scheduled time. There will be a 15 minute forfeit time allowance for the first game only each evening.

II. Managers/coaches must be available for umpire pre-conference 5 minutes prior to game time.
    1. Lineups exchanged between each team before the game will be given to the plate umpire.
    2. These lineups will list all players present in a permanent batting order sequence with the starters identified with their field positions.

III. Each substitution in the field will be officially reported to the plate umpire, who will mark the change on his lineup showing the inning the new player entered the field and the player who was replaced.
    1. The umpire will notify both scorekeepers of the change.

2. It is not necessary to notify the plate umpire when players are shifted between positions in the field, only entries and exits from the field.

IV. A team may play a game with 7 or 8 players, or if the manager chooses, or he/she may forfeit.
   1. If a team has less than 7 players, the game will be a forfeit. Exception 5U, 7U & 8U may start with a minimum of 5 players. These age groups are instructional leagues.
   2. If the manager uses 7 or 8 players when he/she makes the lineup, he/she must use blanks where players are missing.
   3. When these blanks come up on the batting order, they automatically become outs. Exception 5U, 7U, and 8U are instructional leagues. There will be no automatic outs.
   4. If the players arrive after the game has started, the manager may substitute them for the blank spaces on the scorebook.

B. MAXIMUM RUNS

I. Teams will change sides in age groups 5U & 7U when a team scores 4 runs.
II. Teams will change sides in age groups 8U when a team scores 5 runs.
III. Teams will change sides in age groups 10U, 12U, 14U, 16U, 18U when a team scores 6 runs.

C. GAME LENGTH

I. No inning will begin:
   1. 5U – 1 hour after game start time
   2. 7U & 8U – 1 hour 10 minutes after game start time
   3. 10U, 12U, 14U, 16, 18U – 1 hour 20 minutes after game start time.
      Exception: In case of serious injury, the umpire will appropriately suspend game time.

II. Maximum length of regulation games:
   1. 5U, 7U, 8U: 5 innings
   2. 10U, 12U: 6 innings
   3. 14U, 16U, 18U: 7 innings

D. TIE BREAKER

I. Age groups: T-ball, 7U, 8U, 10U, 12U, 14U, 16U, 18U If the game is tied after regulation (innings completed or time limit), the game will end in a tie. If standings are kept, each team will receive a ½ game win and ½ game loss.

E. RAINOUTS

I. In the event of a rainout, the following constitutes a completed game.
   1. 5U, 7U, 8U, 10U, 12U: 3 innings
   2. 14U, 16U, 18U: 3 innings

II. In the event of an incomplete game, see rescheduling procedures.

F. RESCHEDULING OF GAMES

I. AGC shall notify managers/coaches of all postponements.
    1. Games not played due to rain will be rescheduled by the scheduler & league coordinator.
    2. AGC will notify each manager of the new game time & date.

II. If a manager wishes to reschedule a game, he/she must notify the AGC no less the 72 hours before the game is to be played. Only legitimate reasons will be accepted, such as a school function. The game may be rescheduled only once.

G. SCOREKEEPING

I. The home team will be designated on the schedule.

II. The home team is the office scorekeeper.

III. Teams shall report the score to their respective AGC.

IV. All players will be listed by last name, first initial on the line-up sheet.

H. PLAYER MINIMUM PLAYING TIME

I. It will be the responsibility of the managers/coaches to exchange line-ups before each game and ensure that these rules are carried out.

II. If a player does not attend practices, the coach may bench the player for the following game. The coach must notify the opposing team before the game of any players being left off the line-up for that game.
    1. Any late player entering the game will take their place at the bottom of the lineup.
    2. The late player cannot be substituted in the middle of an inning as a defensive player.

III. Every player present at each game (all age groups) must bat in order (section II above accepted).

IV. Players not starting in the field must be substituted no later than the innings listed below:
    1. 5U, 7U, 8U, 10U, 12U: beginning at the top half of the 3rd inning (prior to the first pitch).
    2. 14U, 16U, 18U: beginning of the top half of the 4th inning (prior to the first pitch)

V. All players must play a minimum of two innings in the field unless the game is stopped.
    1. The penalty for not carrying out the minimum playing time rules will be forfeiture of the game being played and suspension of manager for the next scheduled game.
    2. Exceptions: the manager is not required to play a girl that:
        a. Does not show up before:
            i. 5U, 7U, 8U, 10U, 12U: End of first inning.
            ii. 14U, 16U, 18U: End of Second inning

VI. Free substitution in the field is permitted.

I. PROCEDURE FOR ENFORCEMENT OF MINIMUM PLAYING TIME RULE

I. Upon completion of the game, the plate umpire will give the official line-up sheets to the OIC.

II. Any manager/coach who believes that the minimum playing time rule has been violated must notify the OIC within twenty minutes after the game is over.

III. The OIC will determine the facts using the official line-up turned in by the umpire and present those facts to the BAGSL president for action/decision. The BAGSL president will make a decision within 48 hours. The penalty for non-compliance with the rule is forfeiture of the game played and suspension of manager for the next scheduled game.

IV. Minimum playing time is not considered a formal protest and will not require the $20 deposit.

J. DETERMINATION OF FINAL STANDINGS AND TROPHIES

I. 5U, 7U
   1. No league standings will be kept
   2. The BAGSL board will present each player with a player participation award at the end of the season.

II. 8U, 10U, 12U, 14U, 16U, 18U:
   1. At completion of the First Season schedule, a double-elimination post-season tournament will be conducted during the 2nd week of June, or at the completion of 1st season games, to determine final season placement. Seeding for the bracket will be determined by the First Season win/loss record. This win/loss record will consist of the results of first round of games played within the division. If teams played each other more than once, only the first game will counts towards seeding.
   2. First season trophies will be awarded in each age group based on final placement in the post-season tournament. Individual awards will be given depending on the number of teams participating in the post-season tournament.
      1-4 teams – 1st & 2nd place awards
      5-9 teams – 1st, 2nd, 3rd place awards
      10+ teams – 1st, 2nd, 3rd, 4th place awards.

K. PLAYING RULES AND REGULATIONS – 5 & Under (T-BALL)

I. GENERAL

1. The game consists of 5 innings. A minimum of 3 full innings or time expired is required to constitute a completed game.
2. The time limit is 1 hour from start time. Start and end times shall be noted in the official scorebook. In case of serious injury, game time will be adjusted. If game time has expired, the home team will still receive their final at-bats.
3. No tiebreakers.
4. Once an offensive team has scored 4 runs, or 3 outs have occurred, that half-inning will end.
5. With the use of batting tees, there are no walks or balls.
6. No infield fly rule

II. PLAYING FIELD

1. Distance between bases will be 60 feet.
2. The pitching circle shall be defined as the area in the center of the diamond. The area will be outlined by a circle 16 feet in diameter with a pitching rubber in the center 30 feet from Home plate.
3. There will be a batter's box 7 feet long and 3 feet wide. Extending 3 feet beyond Home plate into the playing field.
4. An infield foul line shall be drawn 10 feet in radius from the back of Home plate. This line shall be defined as the "arc" or dead ball line.
5. The coach's box shall be 3 feet by 15 feet and shall not be closer than 8 feet from the base line.
6. The on-deck circle shall be defined as a circle 5 feet in diameter and shall be located in the vicinity of the dugouts.
7. The running lane shall extend parallel and 3 feet from the base line, starting from a point halfway between Home and First base.
8. A line halfway between First and Second, Second and Third, and Third and Home shall be called the halfway line and/or the halfway point.

III. EQUIPMENT AND SAFETY REGULATIONS

1. An 11" (soft-core) softball shall be the official ball of this age group.
2. The official bat of this age group shall be **an ASA and/or** USA SOFTBALL approved softball bat. These bats will be no shorter than 25 inches and no longer than 28 inches. Tee-ball bats will be allowed. Managers and coaches should be aware that tee-ball bats might be illegal in certain tournaments sponsored by other organizations.
3. Batters/runners will wear an USA SOFTBALL approved helmet with face mask at all times, including leaving and re-entering the dugouts – including practices.
4. The catcher will wear an USA SOFTBALL approved catchers helmet, mask, chest and throat protectors – including practices. The catcher's mask may be removed after the ball has been hit.
5. Batters will bat off a designated batting tee, which shall be adjustable.

IV. GAME RULES

1. Teams shall typically consist of at least 10 active players. Teams may use up to 10 defensive players in the field. If a team has less than 10 players, the catcher is not a required position. The minimum number of players required to commence a game is 5 per team.
2. A maximum of 6 players, including the pitcher and catcher may be on the infield (inside the diamond).
3. Free field substitution is permitted. However, a manager shall not switch an individual defensive player with another more than once during an inning: e.g. pitcher to First, Third to Center.
    a. Once a switch has been made, that player must stay in that position for the remainder of the inning.
    b. If a violation in defensive switching is noted, it will be corrected without penalty to either team.
4. Defensive shifting will not be allowed to prevent overloading one side or the other according to how a batter is positioned.
    a. First and Second base fielders must stay on the right side of the infield until the ball is hit off the tee.
    b. Shortstop and Third base fielders must stay on the left side of the infield until the ball is hit off the tee.
    c. No defensive player can play closer to Home plate than where the pitcher is positioned.
    d. The pitcher must stay behind the pitching rubber inside the circle prior to each swing of the batter.
5. The Pitcher cannot make an unassisted out at First Base or on a player running to First Base. Any attempt to do so will result in the runner being declared safe.
6. A play at home, with a force out situation, may not be an unassisted putout. EXCEPTION: The catcher may make an unassisted putout at home.
7. Defensive coaches will be allowed between each base. Coaches are not permitted to touch the ball, but they are free to coach the play. A maximum of 2 defensive coaches will be allowed on the field during play.
8. Offensive base coaches are permitted in the coaching box at First. Third, and at Home. No base coach shall touch a runner while the ball is in play. A violation of this rule will result in the player being called out.
9. The Home plate coach is responsible for removing the tee and bat in the event of a play at the plate.
10. Batting
    a. All players will bat. No player will be passed over when it is their turn to bat.
    b. If a player is batting out of order, either one or both scorekeepers should notify the umpire immediately so the correct player can bat.
    c. If a player becomes ill or injured, but wishes to resume the game at a later time, the child may do so, but only at the start of the next inning

and only after the manager notifies the Home plate umpire, scorekeeper and the manager of the opposing team.

d. The batting tee shall be placed on Home Plate.
e. The umpire will announce “play ball” before each swing of the batter, so the defensive players know that the ball is about to be put into play.
f. Each batter receives 5 swings (strikes).
g. The bat must come in contact with the ball and travel beyond the arc in fair territory to be considered a live ball. If the bat hits the tee and not the ball, it will be considered a foul ball.
h. A coach may interrupt a player before/after the first or subsequent swings to reposition the batter or adjust the tee.
i. If the 5th swing results in a foul ball, the batter will receive additional swings until the ball is put into play or a missed ball (strike 5) is recorded.
j. Any ball hit within the 10 foot batting arc shall be defined as foul/swing. Any ball that comes to rest within that 10 foot radius and touched by a defensive player in that area shall be designated foul/swing.
k. Any ball hit which lands on the 10 foot line will be considered a fair ball.
l. No intentional bunting is allowed. Hands must be no more than 2 inches apart. Any batter attempting to bunt will be called out.
m. Any batter who throws the bat will be warned once. The next violation will cause that batter to be called out and the ball considered dead. Runners will return to the bases they occupied before the infraction occurred, without liability of being tagged out.
n. The batter may not reach First base carrying the bat. If the player does, they will be called out.

11. Base runners
    a. A base runner is not allowed to leave their base until the batter hits the ball. If this occurs, the runner will return to the base they occupied. A non-strike dead ball will be called.
    b. On the first defensive overthrow (into fair or foul territory) while attempting an out, all runners may advance a maximum of one additional base beyond the base they were running to when the overthrow occurred. All attempts to advance incur the liability to be put out. Once the runners have advanced as far as allowed (or ceased their attempt), the umpire shall call time out. Runners advancing beyond the allowed one additional base will be returned by the umpire to the appropriate base.
    c. The umpire will call time out when, in his/her opinion, the ball is in control of a player on the infield and all runners have ceased advancing.
    d. If a runner and/or batter is less than halfway to Second or Third base (in the judgment of the umpire), when time out / dead ball is declared, that runner must return to the base they were coming from.

e. If a runner and/or batter runner is more than halfway to Second or Third base (in the judgment of the umpire), when time out / dead ball is declared, the runner will be awarded the base they are running to.
f. If a runner is more than halfway to the base when time out / dead ball is declared and there is a runner already on that base, they must retreat to the base they last touched unless there is a force play and they must advance.
g. If a runner is not more than halfway to a base when time out / dead ball is declared and there is a runner on the base they last touched, then they must advance to the base they were running to.
h. Any batter rounding Third base is considered attempting to score.
i. When a play is being made on a runner attempting to score, if the defensive player makes an over-throw to Home/Third base, or an error is made during the play, only the runner/batter at Third will be allowed to score.

L. PLAYING RULES AND REGULATIONS – 7 & UNDER

I. GENERAL

1. The game consists of 5 innings. A minimum of 3 full innings is required to constitute a completed game.
2. The time limit is 1 hour 10 minutes from start time. Start and end times shall be noted in the official scorebook. In case of serious injury, game time will be adjusted. If game time has expired the home team will still receive their final at-bats.
3. No tiebreakers.
4. Once an offensive team has scored 4 runs, or 3 outs have occurred, that half-inning will end.
5. Coach pitch - no walks.
6. No infield fly rule.

II. PLAYING FIELD

1. Distance between bases will be 60 feet.
2. The pitching circle shall be defined as the area in the center of the diamond. The area will be outlined by a circle 16 feet in diameter with a pitching rubber in the center 30 feet from Home plate.
3. There will be a batter's box 7 feet long and 3 feet wide extending 3 feet beyond Home plate into the playing field.
4. The coach's box shall be 3 feet by 15 feet and shall not be closer than 8 feet from the base line.
5. The on deck circle shall be defined as a circle 5 feet in diameter and located in the vicinity of the dugouts.
6. The running lane shall extend parallel and 3 feet from the base line, starting from a point halfway between Home and First base.
7. A line halfway between First and Second, Second and Third, Third and Home shall be called the halfway line and/or halfway point.

III. EQUIPMENT AND SAFETY REGULATIONS

1. An 11" (RIF 1) softball shall be the official ball of this age group.
2. The official bat of this age group shall **be an ASA and/or** USA SOFTBALL approved softball bat. These bats will be no shorter than 25 inches and no longer than 28 inches. Tee-ball bats will be allowed. Coaches/managers should be aware that tee-ball bats may be illegal in certain tournaments sponsored by other organizations.
3. Batters/runners will wear an USA SOFTBALL approved helmet with face mask at all times, including leaving and re-entering the dugouts – including practices.
4. The catcher will wear USA SOFTBALL approved catchers helmet, mask, chest and throat protectors – including practices. Catcher helmet must be worn any time warming up a pitcher. The catcher's mask may be removed after the ball has been hit.

IV. GAME RULES

1. Defensive coaches will be allowed between each base. Coaches are not permitted to touch the ball, but they are free to coach the play. A maximum of 2 defensive coaches will be allowed on the field during play.
2. 9 or 10 defensive players may be used at the discretion of each manager. This decision must be made prior to the start of the game. If a 10th player is elected, four outfielders designated as left, left center, right, and right center will be used.
3. A maximum of 6 players, including the pitcher and catcher may be in the infield (inside the diamond).
4. All players will bat. No player will be passed over when it is their turn to bat.
5. If a player is batting out of order, either one or both scorekeepers should notify the umpire immediately so the correct player can bat.
6. If a player becomes ill or injured, but wishes to resume the game at a later time, the child may do so, but only at the start of the next inning and only after the manager notifies the Home plate umpire, scorekeeper and the manager of the opposing team.
7. Coach pitch rules:
    a. Pitcher/coach shall pitch from the pitcher's plate.
    b. The pitcher will be the manager from the team that is at bat.
        i. The manager may designate a pitcher 16 years old or older.
    c. While the batter is attempting to hit the ball from the coach pitcher, the defensive pitcher must have at least one foot within the pitchers circle until the ball is hit.
    d. Each batter will be allowed 5 pitches to hit the ball. A missed 5th pitch results in a "strikeout".
    e. The batter remains active if the 5th or any subsequent pitches are hit foul.
    f. The batter must hit the ball into fair territory in order to get on base.
    g. If the batted ball hits the pitcher/coach or the pitcher/coach catches the ball, the ball is dead and is re-pitched. If the pitching coach interferes with a live ball intentionally, the closest runner to Home plate will be called out.
    h. The pitching coach may coach the batter only. The pitching coach cannot coach base runners while on the playing field inside the foul lines. Penalty: warning on the first offense; upon the second offense, the coach will be ejected from the game and the closest runner to Home plate will be called out.
    i. If a batter is hit by a pitched ball from the coach pitcher, the batter is not awarded First Base and the pitch counts as a strike.
    j. No bunting during coach pitch.
8. A runner may not steal. Runners cannot leave the base until the batter hits the ball. If the player does, the runner will return to the base they occupied and a non-strike dead ball will be called.

9. On the first defensive overthrow (into fair or foul territory) while attempting an out, the play shall be called dead with all runners to advance a maximum of one additional base beyond the base they were running to when the overthrow occurred. Runners advancing beyond the allowed one additional base will be returned to the appropriate base by the umpire.

M. PLAYING RULES AND REGULATIONS – 8 & UNDER

I. GENERAL

1. The game consists of 5 innings. A minimum of 3 full innings is required to constitute a completed game.
2. The time limit is 1 hour 10 minutes from start time. Start and end times shall be noted in the official scorebook. In case of serious injury, game time will be adjusted. If game time has expired and the home/visitor team is behind more than the maximum number of runs allowed per half inning, the game is over.
3. No tiebreakers.
4. Once an offensive team has scored 5 runs, or 3 outs have occurred, that half-inning will end.
5. Player pitch innings 1 and 2, including the "no walk" rule; coach pitch rules for innings 3 and on. (See IV Game Rules #10 & #11 below)
6. No infield fly rule

II. PLAYING FIELD

1. Distance between bases will be 60 feet.
2. The pitching circle shall be defined as the area in the center of the diamond. The area will be outlined by a circle 16 feet in diameter with a pitching rubber in the center 30 feet from Home plate.
3. There will be a batter's box 7 feet long and 3 feet wide extending 3 feet beyond Home plate into the playing field.
4. The coach's box shall be 3 feet by 15 feet and shall not be closer than 8 feet from the base line.
5. The on deck circle shall be defined as a circle 5 feet in diameter and located in the vicinity of the dugouts.
6. The running lane shall extend parallel and 3 feet from the base line, starting from a point halfway between Home and First base.
7. A line halfway between First and Second, Second and Third, Third and Home shall be called the halfway line and/or halfway point.

III. EQUIPMENT AND SAFETY REGULATIONS

1. An 11" (RIF 10) or equivalent softball shall be the official ball of this age group (subject to ball brand availability).
2. The official bat of this age group shall be **an ASA and/or** USA SOFTBALL approved softball bat.
3. Batters/runners will wear an USA SOFTBALL approved helmet with face mask at all times, including leaving and re-entering the dugouts – including practices.
4. The catcher will wear USA SOFTBALL approved catchers helmet, mask, chest and throat protectors – including practices. Catcher helmet, mask and throat protectors must be worn anytime warming up a pitcher. The catcher's mask may be removed after the ball has been hit.

IV. GAME RULES

1. 9 or 10 defensive players may be used at the discretion of each manager. This decision must be made prior to the start of the game. If a 10th player is elected, four outfielders designated as left, left center, right, right center will be used.
2. A maximum of 6 players, including the pitcher and catcher may be in the infield (inside the diamond).
3. All players will bat. No player will be passed over when it is their turn to bat.
4. If a player is batting out of order, either one or both scorekeepers should notify the umpire immediately so the correct player can bat.
5. If a player becomes ill or injured, but wishes to resume the game at a later time, the child may do so, but only at the start of the next inning and only after the manager notifies the Home plate umpire, scorekeeper and the manager of the opposing team
6. While a player is pitching, balls and strikes will be called by the umpire.
7. If a pitched ball by the player pitcher hits the batter, the batter will be awarded First base, provided the batter made an attempt to avoid the pitch.
8. A batter cannot run on a dropped third strike.
9. The batter will be considered out after three strikes. If 4 balls occur first, the manager/coach will then pitch to the batter.
10. The "no walk" rule shall apply as follows:
    a. A batter shall not be allowed to advance to First base after the pitcher has thrown 4 balls.
    b. In lieu of a walk (base on balls) being awarded to the batter, a designated manager/coach will pitch to the batter.
    c. The batter may receive as many pitches from a coach pitcher as strikes remaining when "walked".
11. Coach pitch rules:
    a. Pitcher/coach shall pitch from the pitcher's plate.
    b. The pitcher will be the manager from the team that is at bat.
        i. The manager may designate a pitcher 16 years old or older.
    c. While the batter is attempting to hit the ball from the coach pitcher, the defensive pitcher must have at least one foot within the pitchers circle until the ball is hit.
    d. Defensive pitchers must play no closer to the batter than the pitcher's plate prior to release of the ball.
    e. The batter must hit the ball in fair territory in order to get on base.
    f. If a pitched ball by the pitcher/coach hits the batter, the batter will not be awarded First base. The ball will be considered dead and will count as one of the strikes.

    g. If the ball is hit foul off the final coach's pitch, the batter will continue hitting until either the ball is hit into fair territory or the ball is missed.

h. If the batted ball hits the pitcher/coach or the pitcher/coach catches the ball, the ball is dead and is re-pitched. If the pitching coach interferes with a live ball intentionally, the closest runner to Home plate will be called out.
i. The pitching coach may coach the batter only. The pitching coach cannot coach base runners while on the playing field inside the foul lines. Penalty: warning on the first offense; upon the second offense, the coach will be ejected from the game and the closest runner to Home plate will be called out.
j. The catcher will throw the ball back to the defensive pitcher rather than the pitcher/coach.
k. No bunting during coach pitch.

12. A batter may square to bunt and bunt the ball. Batter may decide to pull back and if they do, they no longer can hit at that pitch. If they do, the batter will be out and no runners may advance.
13. A base runner may not steal.
14. A base runner is allowed to leave the base when the pitcher or coach/pitcher pitches the ball. If the runner leaves the base before the pitcher or coach/pitcher has released the ball, the runner will be called out by the umpire. The runner can be thrown out at the base they occupied.
15. On the first defensive overthrow (into fair or foul territory) while attempting an out, all runners may advance a maximum of one additional base beyond the base they were running to when the overthrow occurred. Once the runners have advanced as far as allowed (or ceased their attempt), the umpire shall call time out. Runners advancing beyond the allowed one additional base will be returned to the appropriate base by the umpire. All attempts to advance incur the liability to be put out. If a defensive player continues play on the ball after the first defensive overthrow, then the play shall be considered live and runners can advance at their own risk. **An overthrow into dead ball territory, the runner will be allowed one (1) base only.**

N. PLAYING RULES AND REGULATIONS – 10 & UNDER

I. GENERAL

1. The game consists of 6 innings. A minimum of 3 full innings is required to constitute a completed game.
2. The time limit is 1 hour 20 minutes from start time. Start and end times shall be noted in the official scorebook. In case of serious injury, game time will be adjusted. If game time has expired and the home/visitor team is behind more than the maximum number of runs allowed per half inning, the game is over.
3. Once an offensive team has scored 6 runs, or 3 outs have occurred, that half-inning will end.
4. Player pitches the entire game including the "no walk" rule. (See IV game rules #7 & #8 below)
5. No infield fly rule

II. PLAYING FIELD

1. Distance between bases will be 60 feet.
2. The pitching circle shall be defined as the area in the center of the diamond. The area will be outlined by a circle 16 feet in diameter with a pitching rubber in the center 32 feet from Home plate.
3. There will be a batter's box 7 feet long and 3 feet wide extending 3 feet beyond Home plate into the playing field.
4. The coach's box shall be 3 feet by 15 feet and shall not be closer than 8 feet from the base line.
5. The on deck circle shall be defined as a circle 5 feet in diameter and located in the vicinity of the dugouts.
6. The running lane shall extend parallel and 3 feet from the base line, starting from a point halfway between Home and First base.
7. A line halfway between First and Second, Second and Third, Third and Home shall be called the halfway line and/or halfway point.

III. EQUIPMENT AND SAFETY REGULATIONS

1. An 11" (hard-core) softball shall be the official ball of this age group.
2. Any bat may be used regardless of whether it is made of metal or wood, as long as it meets **an ASA and/or** USA SOFTBALL official softball bat specification. No baseball bats will be allowed.
3. Batters/runners will wear an USA SOFTBALL approved helmet with face mask at all times, including leaving and re-entering the dugouts – including practices.
4. The catcher will wear USA SOFTBALL approved catchers helmet, mask, chest and throat protectors – including practices. Catcher helmet, mask and throat protector must be worn any time warming up a pitcher. The catcher's mask may be removed after the ball has been hit.

IV. GAME RULES

1. 9 or 10 defensive players may be used at the discretion of each manager. This decision must be made prior to the start of the game. If a 10th player is elected, four outfielders designated as left, left center, right, right center will be used.
2. A maximum of 6 players, including the pitcher and catcher may be in the infield (inside the diamond).
3. While a player is pitching, strikes will be called by the umpire.
4. If a pitched ball by the player pitcher hits the batter, the batter will be awarded First base, provided the batter made an attempt to avoid the pitch.
5. No dropped third strike rule.
6. The batter will be considered out after three strikes. If 4 balls occur first, the manager/coach will then pitch to the batter.
7. The "no walk" rule shall apply as follows:
    a. A batter shall not be allowed to advance to First base after the pitcher has thrown 4 balls.
    b. In lieu of a walk (base on balls) being awarded to the batter, a designated manager/coach will pitch to the batter.
    c. The batter may receive as many pitches from a coach pitcher as strikes remaining when "walked".
8. Coach pitch rules:
    a. Pitcher/coach shall pitch from the pitcher's plate.
    b. The pitcher will be the manager from the team that is at bat.
        i. The manager may designate a pitcher 16 years old or older.
    c. While the batter is attempting to hit the ball from the coach pitcher, the defensive pitcher must have at least one foot within the pitchers circle until the ball is hit.
    d. Defensive pitchers must play no closer to the batter than the pitcher's plate prior to release of the ball.
    e. The batter must hit the ball in fair territory in order to get on base.
    f. If a pitched ball by the pitcher/coach hits the batter, the batter will not be awarded First base. The ball will be considered dead and will count as one of the strikes.
    g. If the ball is hit foul off the final coach's pitch, the batter will continue hitting until either the ball is hit into fair territory or the ball is missed for strike three.
    h. If the batted ball hits the pitcher/coach or the pitcher/coach catches the ball, the ball is dead and is re-pitched. If the pitching coach interferes with a live ball intentionally, the closest runner to Home plate will be called out.
    i. The pitching coach may coach the batter only. The pitching coach cannot coach base runners while on the playing field inside the foul lines. Penalty: warning on the first offense; upon the second offense, the coach will be ejected from the game and the closest runner to Home plate will be called out.

    j. The catcher will throw the ball back to the defensive pitcher rather than the pitcher/coach.

9. Bunting is allowed. Exception: No bunting during coach pitch
10. A base runner may steal Second and Third base while a player is pitching. Under no circumstances can a base runner steal Home, including attempted pick-off overthrows.
11. A base runner cannot, under any circumstances, steal more than one base at a time.
    a. If a runner is attempting to steal Second and the catchers throw is wild and goes into the outfield, the runner shall not be allowed to advance to Third base.
    b. If a runner is attempting to steal Third and the catcher's throw is wild and goes into the outfield or foul territory, the runner shall not be allowed to advance to Home plate.

O. PLAYING RULES AND REGULATIONS – 12 & UNDER

I. GENERAL

1. The game consists of 6 innings. A minimum of 3 full innings is required to constitute a completed game.
2. The time limit is 1 hour 20 minutes start time. Start and end times shall be noted in the official scorebook. In case of serious injury, game time will be adjusted. If game time has expired and the home/visitor team is behind more than the maximum number of runs allowed per half inning, the game is over.
3. Once an offensive team has scored 6 runs, or 3 outs have occurred, that half-inning will end.
4. No infield fly rule

II. PLAYING FIELD

1. Distance between bases will be 60 feet.
2. The pitching circle shall be defined as the area in the center of the diamond. The area will be outlined by a circle 16 feet in diameter with a pitching rubber in the center 40 feet from Home plate.
3. There will be a batter's box 7 feet long and 3 feet wide extending 3 feet beyond Home plate into the playing field.
4. The coach's box shall be 3 feet by 15 feet and shall not be closer than 8 feet from the base line.
5. The on deck circle shall be defined as a circle 5 feet in diameter and located in the vicinity of the dugouts.
6. The running lane shall extend parallel and 3 feet from the base line, starting from a point halfway between Home and First base.

III. EQUIPMENT AND SAFETY REGULATIONS

1. A 12" (hard core) softball shall be the official ball of this age group.
2. Any bat may be used regardless of whether it is made of metal or wood, as long as it meets **an ASA and/or** USA SOFTBALL official softball bat specification. No baseball bats will be allowed.
3. Batters/runners will wear an USA SOFTBALL approved helmet with face mask at all times, including leaving and re-entering the dugouts – including practices.
4. The catcher will wear USA SOFTBALL approved catchers helmet, mask, chest and throat protectors – including practices. Catcher helmet, mask and throat protector must be worn any time warming up a pitcher. The catcher mask may be removed after the ball has been hit.

IV. GAME PLAYING RULES

1. A maximum of 6 players, including the pitcher and catcher may be in the infield (inside the diamond).

P. PLAYING RULES AND REGULATIONS – 14, 16, and 18 & UNDER

I. GENERAL

1. The game consists of 7 innings. A minimum of 3 full innings is required to constitute a completed game.
2. The time limit is 1 hour 20 minutes from start time. Start and end times shall be noted in the official scorebook. In case of serious injury, game time will be adjusted. If game time has expired and the home/visitor team is behind more than the maximum number of runs allowed per half inning, the game is over.
3. Once an offensive team has scored 6 runs or 3 outs have occurred, that half-inning will end.

II. PLAYING FIELD

1. Distance between bases will be 60 feet.
2. The pitching circle shall be defined as the area in the center of the diamond. The area will be outlined by a circle 16 feet in diameter with a pitching rubber in the center 43 feet from Home plate.
3. There will be a batter's box 7 feet long and 3 feet wide extending 3 feet beyond Home plate into the playing field.
4. The coach's box shall be 3 feet by 15 feet and shall not be closer than 8 feet from the base line.
5. The on deck circle shall be defined as a circle 5 feet in diameter and located in the vicinity of the dugouts.
6. The running lane shall extend parallel and 3 feet from the base line, starting from a point halfway between Home and First base.

III. EQUIPMENT AND SAFETY REGULATIONS

1. A 12" (hard core) softball shall be the official ball of this age group.
2. Any bat may be used regardless of whether it is made of metal or wood, as long as it meets **an ASA and/or** USA SOFTBALL official softball bat specification. No baseball bats will be allowed.
3. Batters/runners will wear an USA SOFTBALL approved helmet with face mask at all times, including leaving and re-entering the dugouts – including practices.
4. The catcher will wear USA SOFTBALL approved catchers helmet, mask, chest and throat protectors – including practices. Catcher helmet, mask and throat protector must be worn any time warming up a pitcher. The catcher mask may be removed after the ball has been hit.
5. Metal cleats or hard plastic football cleats are not permitted in any age groups T-ball to 12U. Street shoes are permitted. Metal cleats approved in accordance with USA Softball equipment for ages 14U, 16U & 18U will be allowed.

IV. GAME RULES

1. Designated hitter rule does not apply.

Q. RULES AND REGULATIONS – COMPETITIVE TEAMS

I. Teams must register with USA SOFTBALL of Oklahoma and abide by BA Girls Softball League competitive league and USA SOFTBALL of Oklahoma rules & regulations.